

# spmenu

```
https://speedie.gq/projects/spmenu.php
anon@gentoo
dSSSSSb. OS: Gentoo Linux
.dSSSSSSSSSb. KERNEL: Linux 6.1.1-gentoo
SSSS( )SSSSSb SHELL: zsh
QSSSSSSSSSSSSSb PACKAGES: 1078
dSSSSSSSSSSP CPU: Intel(R) Core(TM) i9-10900 CPU
dSSSSSSSSSP RAM: 13.6582GB
SSSSSSSSSP USED: 1.9GB
QSSSSSSP INIT: OpenRC
```

image

## What is spmenu?

spmenu is an X11 menu application based on [dmenu](#) which takes standard input, parses it, and lets the user choose an option and sends the selected option to standard output.

In addition to this, it also serves as a run launcher through the included shell script `spmenu_run`. Alternatively you may use `spmenu_desktop` which lists `.desktop` entries instead of `$PATH`.

It is designed to integrate well with my [dwm](#) fork, [speedwm](#).

## Special features

This build of spmenu has some features written for this build. Of course if you want, this is free software so you can use it in your own build.

- Proper configuration file support
- dwm-like key/mouse bind array (See `keybinds.h` and `mouse.h`)
- Vim-like modes, including indicator.
- The ability to move around items with keybinds.
- Customizable/dynamic line/column size.
- IME support
  - Was removed from suckless dmenu years ago due to issues I've resolved
- Powerlines
- Web browser like keybindings.
- 256 color support through SGR codes.

- Image support
  - Somewhat based on [this repository](#)
- Option to block typing.
- Rewritten arguments, old arguments still work though.
- Hiding each part of the menu.

..and more!

## Other features

Note: This is an incomplete list, it's just here to give you an idea of what this build has to offer.

- Pango markup support
- Alpha transparency
- Pywal/.Xresources support
- Grid
- Colored Emoji/Font support
- Highlighting
- Right-to-left language support
- Case-insensitive by default
- Padding; useful with patched dwm with barpadding or speedwm.
- Fuzzy-finding
- Preselect support
- Line-height
- History support
- Customizable bar height

## Dependencies

- libX11
- libXrender
- freetype
- imlib2
  - Used for image support, can be disabled if you don't want this by:
    - build.sh: Setting `imlib2=false` in `buildconf`.
    - Makefile: Editing `toggle.mk` and commenting out a few lines.
- libXinerama
  - Can be disabled if you don't want/need multi-monitor support by:
    - build.sh: Setting `xinerama=false` in `buildconf`.
    - Makefile: Editing `toggle.mk` and commenting out a few lines.
- tcc compiler
  - You can swap it out for GCC or any other C99 compatible compiler by:
    - Makefile: Passing `CC="gcc"` to the make command.

- build.sh: Adding `CC="gcc"` to the `buildconf.` command if you want)
- OpenSSL
  - Used to calculate MD5 of images if image support is enabled, can be disabled if you don't want this by:
    - build.sh: Setting `imlib2=false` and `openssl=false` in `buildconf.`
    - Makefile: Editing `toggle.mk` and commenting out a few lines.
- Pango
  - Can be disabled if you don't want/need Pango markup by:
    - build.sh: Setting `pango=false` and `pangoxft=false` in `buildconf.`
    - Makefile: Editing `toggle.mk` and commenting out a few lines.
- libconfig
  - Can be disabled if you don't want/need config file support by:
    - build.sh: Setting `libconfig=false` in `buildconf.`
    - Makefile: Editing `toggle.mk` and commenting out a few lines.

## Installation (GNU/Linux, \*BSD, macOS/OS X/Mac OS X)

`emerge dev-vcs/git` # Install dev-vcs/git using your favorite package manager

`git clone https://git.speedie.site/spmenu`

`cd spmenu/`

`./build.sh` # Run as root.

Report any issues with the `build.sh` script. There's also a Makefile which you can use but it may require editing `host.mk` and `toggle.mk` manually.

## Installation (Gentoo GNU/Linux)

If you are on Gentoo GNU/Linux, you can add [my overlay](#) which includes `x11-misc/spmenu` as well as other useful packages.

## Installation (Arch GNU/Linux)

If you are on Arch GNU/Linux, you can add [my repository](#) which includes `spmenu` as well as other useful packages.

There's also a PKGBUILD. To use it, simply make `install_arch` in the directory the PKGBUILD is located.

If you wish to package `spmenu` for your GNU/Linux distribution, feel free to add it to this list.

## TODO

Pull requests would be greatly appreciated for any of these issues!

### General

- Config file: Add configuration file using (probably) `libconfig`, allowing keybinds to be configured without recompiling `spmenu`.
- Image support: Stop using `OpenSSL` for caching images, mostly because `MD5()` is deprecated as of `OpenSSL 3.0`, but this would also make it very easy to have `LibreSSL` compatibility.
- Image support: Ability to display icons, similar to `rofi`
- Matching: Add support for contextual completions similar to `xprompt`
- Text drawing: Use `cairo` for text drawing over `Xft`.
- Matching: FIFO, used to dynamically refresh entries.

### Unlikely, but maybe at some point in the distant future

- Wayland: Wayland support, but only if it doesn't require writing any extra code which as of now seems unlikely.
  - Before this can even be done, replace `Xft` with `cairo`, deal with keybinds in some Wayland compatible way, and figure out a way to preserve X11 compatibility as I do not want to use Wayland anyway.
  - You can just use `XWayland` anyway if you happen to use Wayland, so it's not like you will be unable to use `spmenu` in its current state.

### Bugs

- Text drawing: `Pango` will sometimes spit out errors for invalid markup. Silencing this would be a good idea.
- Image support: Images take a long time to load sometimes, particularly when items are selected using the cursor so what we really need is a way to skip over images after a set time limit

## **Scripts**

This build of spmenu should work with all spmenu/dmenu scripts. [Here](#) are a few I've written/use. If your scripts are useful enough, and written with spmenu in mind, feel free to pull request and put your scripts here!

## **More information**

See the included man page.

## **License**

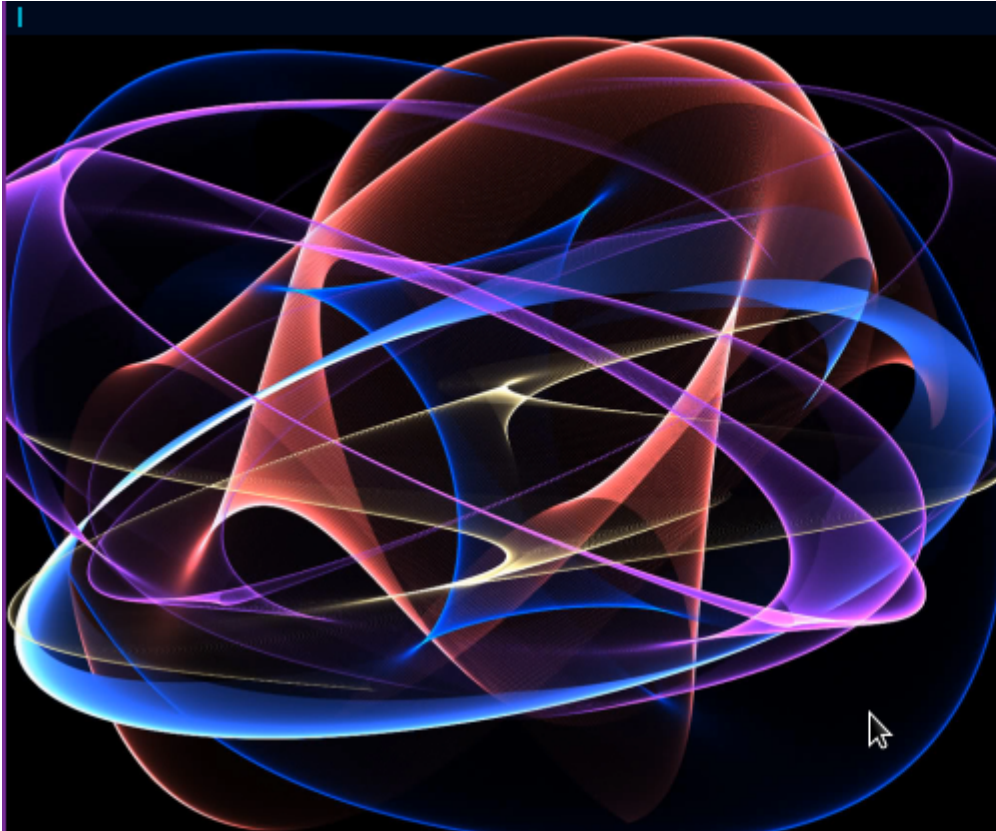
spmenu is licensed under the MIT license. See the included LICENSE file for more information!

## **Screenshots**

If you do something cool with spmenu, feel free to add yours here!

anon@gentoo

```
dSSSSSb. OS: Gentoo Linux
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SSSS( )SSSSSb SHELL: zsh
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dSSSSSSSSSSP RAM: 13.6582GB
SSSSSSSSSSP USED: 1.9GB
QSSSSSSP INIT: OpenRC
```



```
686 - Anonymous at 2023-04-01 12:5
message
685 - Anonymous at 2023-04-01 12:2
random image
684 - Anonymous at 2023-04-01 12:0
Message sent using iron-spmenu!
683 - Anonymous at 2023-04-01 12:0
Message sent using iron-spmenu!
682 - Anonymous at 2023-04-01 12:0
This is a message!
681 - CONFIG_IOSF_MBI at 2023-03-2
This option enables sideband regis
platforms. On these platforms the
MSR's for some register accesses,
and power. Drivers may query the a
determine if they need the sideban
platforms. The sideband is availab
This list is not meant to be exclu
- BayTrail
- Braswell
- Quark
You should say Y if you are runnin
680 - Anonymous at 2023-02-20 11:0
penis balls
679 - Anonymous at 2023-02-12 11:1
shit's fuck'd
678 - Leenah at 2023-02-04 22:25:5
Abraxas: i miss u : '3 tell awka i
i'll come soon
677 - Anonymous at 2023-02-04 11:5
again
676 - Anonymous at 2023-02-04 11:5
oops i accidentally spammed
675 - Anonymous at 2023-02-04 11:5
oops i accidentally spammed
674 - Anonymous at 2023-02-04 11:5
RIP Andrew Tate 1984-2
```

What wallpaper would you like to set? |



Current directory: /home/speedie/W

- 0001.jpg
- 0002.jpg
- 0003.jpg
- 0004.jpg
- 0005.jpg
- 0006.jpg
- 0007.jpg
- 0008.jpg
- 0009.jpg
- 0010.jpg
- 0011.jpg
- 0012.jpg
- 0013.jpg
- 0014.jpg
- 0015.jpg
- 0016.jpg
- 0017.jpg
- 0018.jpg
- 0019.jpg
- 0020.jpg
- 0021.jpg
- 0022.jpg
- 0023.jpg
- 0024.jpg
- 0025.jpg
- 0026.jpg
- 0027.jpg
- 0028.jpg



spmenu test script |



spmenu 0.3.2



```
wertyuiop[]asdf  
qwertyuiop[]asdf - b  
qwertyuiop[]asdf - i  
qwertyuiop[]asdf - s  
qwertyuiop[]asdf - u  
qwertyuiop[]asdf - sub  
qwertyuiop[]asdf - sup  
qwertyuiop[]asdf - tt  
qwertyuiop[]asdf - small  
qwertyuiop[]asdf - big  
[A][A][A]
```

Arguments will be passed to spmenu  
Report any issues at the Codeberg